

Curriculum Overview - Media Studies

| | Term 1 | Term 2 | Term 3 | Term 4 | Term 5 | Term 6 |
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| Year 10 | Introduction to Media Studies - What is media | - What impact can the media have on society? | - How do contemporary media products differ to products of the same | - How do producers appeal to or persuade target audiences? | - What is the importance of media industries? | Mock coursework Non-Exam Assessment work. |
| | studies? - Why is media studies | - How can contextual information (historical, cultural, | type throughout history? | - How have marketing and advertisements changed over time to suit the needs | successful media producer? | Students will create a media product in response to a brief set by |
| | important? | social and political) affect media | - How can contextual factors influence the | of society? | - How do media production companies | AQA. |
| | - How has the media industry changed over the course of history? | products? - How can media | creation of media products? | - How do marketing techniques and advertising ideologies | function? - How does social media | Students will consider the skills learned in previous terms and attempt to |
| | Introduction to the four key areas of the media | products influence society in their beliefs/ideologies? | - How do producers of popular media products compensate | change over time? Key theory/subject | impact on media industries? | incorporate them into their own media products. |
| | framework: audience, industry, language and representation | Key theory/subject terminology | for social change? Key theory/subject | terminology Language and | Key theory/subject terminology | Students will consider: - Media language - Media representation |
| | Language, Representation, | Language, Representation, | terminology Language, | Representation studied. Close Study Products: | Audience and Industry studied. | - Overall effectiveness and appeal to target audience |
| | Audience and Industry studied. | Audience and Industry studied. | Representation, Audience and Industry studied. | Galaxy chocolate advert (2013) | Close Study Products: BlackPink - 'How you like that' music video (2021) | |
| | Close Study Products: Lara Croft GO (2016) | Close Study Products: Doctor Who: An Unearthly Child (S1, | Close Study Products: Radio 1 launch day | NHS Represent advert (2016) | Arctic Monkeys - 'I bet that you look good on the | |
| | Kim Kardashian Hollywood (2018) | Ep.1) (1963) His Dark Materials: The | (1967) KISS breakfast radio | OMO washing powder advert (1955) | dancefloor' music video (2006) | |
| | Marcus Rashford Twitter campaign (2020) | City of Magpies (S2, Ep.1) (2019) | (2021) | | Black Widow (film) (2021) I, Daniel Blake (film) (2016) | |

| Year 11 | - What is the significance of political bias within the media? - How can media texts be mediated to | - How are social and cultural values represented through | Coursework Non-Exam Assessment work. Students will create a media product in | Exam Preparation and revision Throughout the remaining terms, students will recap the | Exam Preparation and revision Throughout the remaining terms, students will recap the |
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| | withstand political/social bias? - How is media | media products? - How can social and cultural values change over time and | response to a brief set by AQA. Students will consider the skills learned in | Close Study Products studied over the duration of the course and exam preparation will begin. | Close Study Products studied over the duration of the course and exam preparation will begin. |
| | language used to communicate producer/political bias? | according to class? - What are the impacts of media producers | previous terms and attempt to incorporate them into their own media products. | Students will complete full papers and specific exam questions associated with | Students will complete full papers and specific exam |
| | Key theory/subject terminology | appealing to social and cultural values of audiences? | Students will have a choice of 5 briefs set by | Products. | questions associated with specific Close Study Products. |
| | Language, Representation, Audience and Industry studied. | Key theory/subject terminology Language, | AQA - each student will choose the brief they believe to be best suited to their strengths. | All four areas of the media framework will be revised and recapped in preparation for the exams: | All four areas of the media framework will be revised and recapped in preparation for the |
| | Close Study Products: The Times newspaper (2021) | Representation, Audience and Industry studied. | Students will consider: - Media language - Media representation - Overall effectiveness | Media language Media representation Media audience | exams: Media language Media representation |
| | The Daily Mirror newspaper (2021) | | and appeal to target audience | Media industry Relevant theories | Media audience Media industry Relevant theories |

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| Year 12 | Term 1 Topic: Advertising and Marketing Focus: Consideration of the effectiveness of advertising and marketing within the media industry – including methods of language and representation used by | Topic: Music Videos Focus: Exploration of communication methods used by music videos in engaging target audiences; with a focus on contextual influences. Theory application: | Topic: Radio Focus: Consideration of contextual influences on the transition between traditional radio and modern radio. Focus on production and industry and audience reaction and interpretation. Theory application: | Topic: Film and TV Focus: In-depth focus on the industry of film making, including budgets, distribution and marketing. Introductory focus on Television (all four areas of media framework: Language, Representation, | Topic: TV Focus: In-depth exploration and focus on Television (all four areas of media framework: Language, Representation, Industry and Audiences) Theory application: | Topic: Newspapers Focus: In-depth exploration and focus on newspapers and British press (all four areas of media framework: Language, Representation, Industry and Audiences) Theory application: |
| | marketing within the media industry – including methods of language and representation | audiences; with a focus on contextual influences. Theory application: (amongst others) Language: Propp, Todorov, Strauss, Baudrillard etc Representations: Van Zoonen, Hall, Butler, Mulvey, | radio. Focus on production and industry and audience reaction and interpretation. | marketing. Introductory focus on Television (all four areas of media framework: Language, | Language, Representation, Industry and Audiences) Theory | framework: Language, Representation, Industry and Audiences) |
| | Representation s: Van Zoonen, Hall, Butler, Mulvey, Gilroy etc. | Gilroy etc. | | Industry: Hesmondhalgh, Livingstone & Lunt, Curran & Seaton etc. Representations: Van Zoonen, Hall, Butler, Mulvey, Gilroy etc. | Representations: Van Zoonen, Hall, Butler, Mulvey, Gilroy, Alvarado etc. Language: Propp, Todorov, Strauss etc | Representations: Van Zoonen, Hall, Butler, Mulvey, Gilroy, Alvarado etc. Language: Propp, Todorov, Strauss etc |

| | Close Study Products: - Score Liquid Hair Cream advert (1967) - Sephora Black Beauty is Beauty (online advert) (2020) | Close Study Products: - Ghost Town - The Specials (1981) - Old Town Road - Lil Nas X (2019) | Close Study Products: - War of the Worlds [Orson Welles] (1938) - Newsbeat on Radio 1 (2020) | Language: Propp, Todorov, Strauss etc Close Study Products: - Blinded by the Light (2019) | Close Study Products: - The Responder (2022) - Lupin (2021) | Close Study Products: - The Guardian (2022) - The Daily Mail (2022) |
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| Year 13 | Topic: Magazines Focus: In-depth exploration and focus on newspapers and print media conglomerates and differences between mass magazines and independent magazines (all four areas of media framework: Language, Representation, Industry and Audiences) | Topic: Online, Social and Participatory Media Focus: In-depth exploration of online, digital media such as social media, video games and websites considering aspects such as distribution, costs, effectiveness etc (all four areas of media framework: Language, Representation, | Topic: Online, Social and Participatory Media (continued) Focus: In-depth exploration of online, digital media such as social media, video games and websites considering aspects such as distribution, costs, effectiveness etc (all four areas of media framework: Language, Representation, Industry and Audiences) | Topic: Non-Exam Assessment Focus: Students create two media products based on a set of briefs provided by AQA – students choose the brief/products they would like to create and use the processes they have learned about to create effective and engaging products. | Topic: Exam Practice and knowledge application Focus: Clear focus on command words (as there will have been through each unit over the course) and techniques for answering different types of questions; time-management , application of academic theory etc. | N/A |

| Theory application: (amongst others) Audience: Hall, Gerbner, Blumler & Katz etc Industry: Hesmondhalgh, Livingstone & Lunt, Curran & Seaton etc. Representation s: Van Zoonen, Hall, Butler, Mulvey, Gilroy, Alvarado etc. Language: Propp, Todorov, Strauss etc | others) Audience: Hall, Gerbner, Blumler & Katz etc Industry: Hesmondhalgh, Livingstone & Lunt, Curran & Seaton etc. Representations: Van Zoonen, Hall, Butler, Mulvey, Gilroy, Alvarado etc. Language: Propp, Todorov, | Theory application: (amongst others) Audience: Hall, Gerbner, Blumler & Katz etc Industry: Hesmondhalgh, Livingstone & Lunt, Curran & Seaton etc. Representations: Van Zoonen, Hall, Butler, Mulvey, Gilroy, Alvarado etc. Language: Propp, Todorov, Strauss etc | Written contribution: Students will also complete a written plan of their media product creation – stating their intent and application of media knowledge. | Written contribution: Students will practice a plethora of past exams and exam questions – assessing themselves and others using the mark scheme and model answers in preparation for the exams. There will also be a clear focus on construction of 'essay-style' answers with clear thesis arguments. | |
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| Close Study Products: - GQ (2022) - The Gentlew oman (2022) | Close Study Products: - Zendaya [online media presence] (2022) - The Voice [website] (2022) | Close Study Products: - Zendaya [online media presence] (2022) - The Voice [website] (2022) | | | |

| | - Horizon: Forbidden West [video game] (2022) - Sims Freeplay [video game] (2011) | - Horizon: Forbidden West [video game] (2022) - Sims Freeplay [video game] (2011) | | | |
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Thorough exam practice is built into every unit of study – alongside frequent summative assessments (mock exams, timed practices etc)